

XP 6,400

Male elf rogue 9

CN Medium humanoid (elf)

Init +7; **Senses** low-light vision; Perception +31

DEFENSE

AC 22, touch 15, flat-footed 18 (+5 armor, +1 deflection, +3 Dex, +1 dodge, +2 shield)**hp** 71 (9d8+27)**Fort** +4, **Ref** +9, **Will** +3; +2 vs. enchantment spells and effects**Defensive Abilities** evasion, improved uncanny dodge, trap sense +3, uncanny dodge; **Immune** sleep

OFFENSE

Speed 30 ft.**Melee** +1 rapier +11/+6 (1d6+1/19-20)**Special Attacks** sneak attack +5d6

STATISTICS

Str 10, **Dex** 17, **Con** 12, **Int** 16, **Wis** 10, **Cha** 12**Base Atk** +6; **CMB** +27; **CMD** 42**Feats** Alertness, Dodge, Improved Initiative, Mobility, Skill Focus (Use Magic Device), Toughness, Weapon Finesse, Weapon Focus (rapier)**Skills** Acrobatics +15, Appraise +15, Bluff +13, Craft (sculpting) +15, Craft (painting) +15, Disable Device +15, Linguistics +15, Perception +16, Sense Motive +14, Stealth +15, Use Magic Device +16; **Racial Modifiers** +2 Perception**Languages** Aquan, Auran, Celestial, Common, Draconic, Dwarven, Elven, Giant, Goblin, Ignan, Orc, Sylvan, Terran, Undercommon**SQ** elven magic, rogue talents (combat trick [dodge], finesse rogue, quick disable, weapon training [rapier]), trapfinding**Gear** +1 buckler, +1 mithral chain shirt, +1 rapier, *potion of cure moderate wounds* (2), *ring of invisibility*, *ring of protection* +1, *scroll of shrink item* (2), *scroll of stone shape* (2)